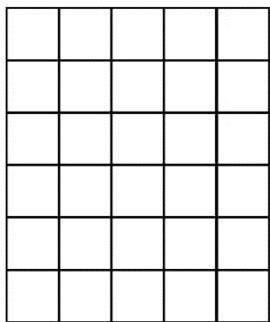
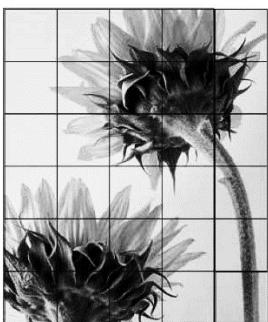


Recording from Observation

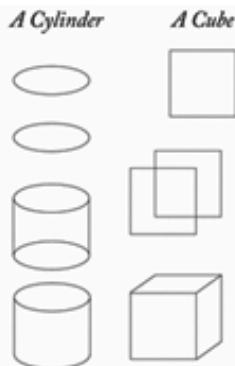
Primary source observational drawing:
Drawing from something real in front of you
Secondary Source Drawing:
Drawing from an image / photograph



Sketching Out:

When starting a drawing proportioning is very important. To gain accurate **proportioning** you can:

- **Use a grid** to help you break objects down into simple shapes
- **Break complex objects down into simple shapes** and
- add detail and refine



Making something look 3D (solid / giving it form / depth)

In drawing and painting we want to make things appear solid / 3 dimensional when they are not. We do this by adding **TONE / SHADING**. When Shading we need to think about the following things...

• How much pressure we use.

If we press on harder we get darker tones. Less pressure and we have light tones

• **Which pencil** we use different grades of pencil create different tones.

• The direction we shade in.

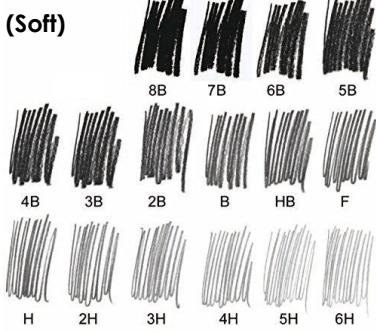
We can use directional shading. Shading with the form of the object to help make it seem more solid.

• **Adding shadows** will also help to make objects appear more 3D / Solid.

Grades of Pencils

Pencils come in different grades. The softer the pencil the darker the tone.

H = Hard, B = Black (Soft)
Hard pencils



(H) Are good for light shading
and soft pencils
(B) are good for dark shading
HB (Hard Black) is a good all round pencil

KS3 Year 7 Art & Design

Knowledge Organizer

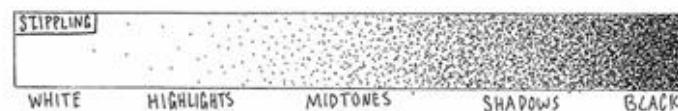
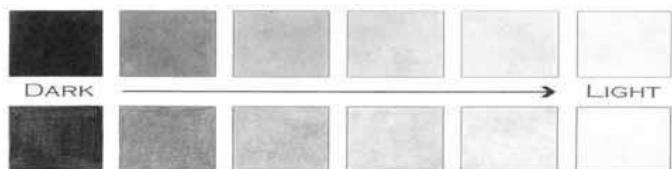
(Visual Recording: Drawing / Painting)

Key Word / Visual Elements Recording from observation

Viewfinder	A window to select focus area for a drawing
Composition	The position and layout of shapes / objects on the page
Line	Defines the shape, the edges of something. Can be thick, thin, continuous or broken
Shape	The outline of the object / Thing you're drawing
Form	Appearing 3 dimensional / solid / having depth
Pattern	A repeated shape or line
Texture	The feel or appearance of a surface, how rough or smooth it is
Scale	The different sizes of shapes
Proportion	The size and shape of one object in comparison to another
Tone	The lightness or darkness of a colour
Directional shading	Shading in a particular direction to make something appear solid
Mark making	Using different techniques to capture textures. i.e. stippling, scribbling hatching
Hatching / Cross Hatching	Shading with parallel lines closer or further way from each other to achieve different tones

Mark Making

Try using your pencil in different ways to create and capture different surface textures.



COLOUR THEORY

KS3 Year 7 Art & Design Knowledge Organizer

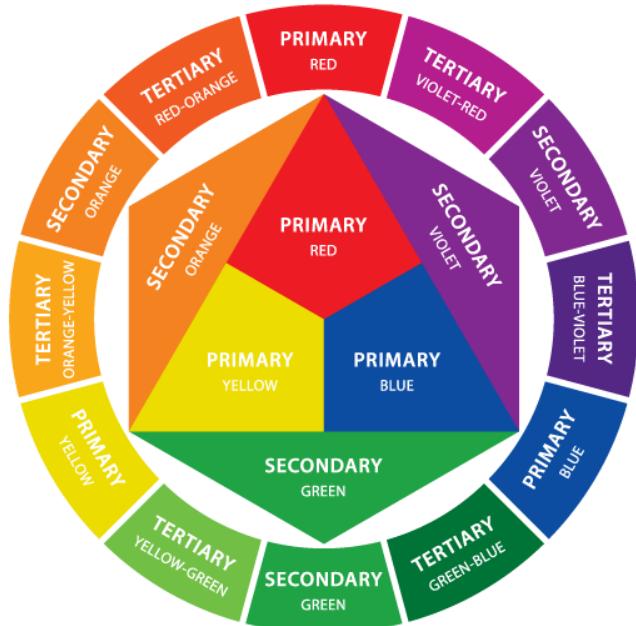
(Visual Recording: Drawing / Painting / Colour pencil)

Key Word / Visual Elements Recording from observation	
Primary Colours	Red Blue and Yellow. These colours can be used to mix all other colours.
Secondary Colours	Orange, Green and Violet. These are mixed from the primary colours.
Tertiary Colours	These are mixed by combining a primary colour with a secondary colour and mix tints. Subtle variations on the other colours.
Complimentary colours	These are colours opposite each other on the colour wheel and stand out against each other.
Blending	This is when we mix two colours together with pencil crayon or oil pastel to make another colour.
Transition	Slowly fading one colour into another.
Pastel colours	These are softer shades or paler tones.
Vivid	These are bright bold colours.
Saturation	Saturation describes how rich or bright a colour is. Vivid colours are saturated.
Tone	How dark or light shading is.
Cool colours	These are blues, greens and purples. These colours recede in a picture.
Warm colours	These are red, yellow and orange. These colours come forward in a picture
Loading the brush	This is how much paint you have on your brush. Too much and it's difficult to control. Always test

Colour Wheel:

You can mix all other colours from the 3 Primary colours. RED, YELLOW and BLUE

- 2 primary colours mix a secondary colour.
- A secondary and primary colour mix tertiary colours
- You can use the colour wheel to help figure out which colours make which.



6 MAIN WATERCOLOR TECHNIQUES



WET ON DRY

These techniques are usually applied over a dry surface.



PAINT LIFTING:

In watercolor, the color can be removed or lifted after it had been applied.



WET ON WET:

This method is mostly used for painting landscapes, simple skies, or soft watercolor washes.



GETTING PRECISE:

This is a very simple activity way to practice painting around the edges of the different shapes in a controlled way.



GRADATION:

Gradation can be created to transition from one color to the next.



FLAT WASH

They are the most basic techniques you will need when you are just covering one area with color.

ARTIST HUE



Blending in pencil crayon continued:

- For the best results build the colour up slowly mixing gradually alternating between the two colours



Working in Water colour:

First mix your colour. Add water to your paint tablet and work the surface to mix the paint.

- Using your paint lid as a Pallet add the 2 colours together

More water will make a lighter paler colour.

Adding water dilutes the paint. Making it thinner.

- Less water makes the colour denser and richer
- Always test your colour before you apply it to the page
- Before you apply paint to the page wipe it on paper so you test how much paint is on the brush. If you have too much the brush is loaded and you won't be able to control the paint.

KS3 Year 7 Art & Design Knowledge Organizer

(Media Experiments: Printing)

Key Words / Print Making

Poly tile	These are polystyrene tiles we print from you press into the surface using a pen or pencil to create areas of relief.
Mono Print	This is technique where you role ink out onto a surface, then blot over in paper and draw onto. The ink transfers on to the paper.
Roller / Brayer	These are used to roll ink out ready for printing.
Relief	This describes a surface used for printing. The raised points will print and lower areas will not.
Block printing ink	This is the type of ink used for any type of printing process that involves a block, plate or tile.
Tacky	Ink must have a tacky consistency before printing. You can tell if it's ready when the roller sticks to it as you pull it away.
Transfer	This is the process of transferring the image from a block onto paper using pressure.
Registration	This is when you make a print of more than one colour have to make sure the poly tile lines up exactly with the previous print.

Poly tile printing continued:

- Place your roller on the desk using the stand so that the inked surface faces up.
- Pick up your tile and carefully place ink / face down onto your paper. Rub the back of the tile firmly until your print transfers clearly.
- Slowly peel the paper off one corner first checking it has transferred before fully removing it. If it hasn't keep rubbing it.



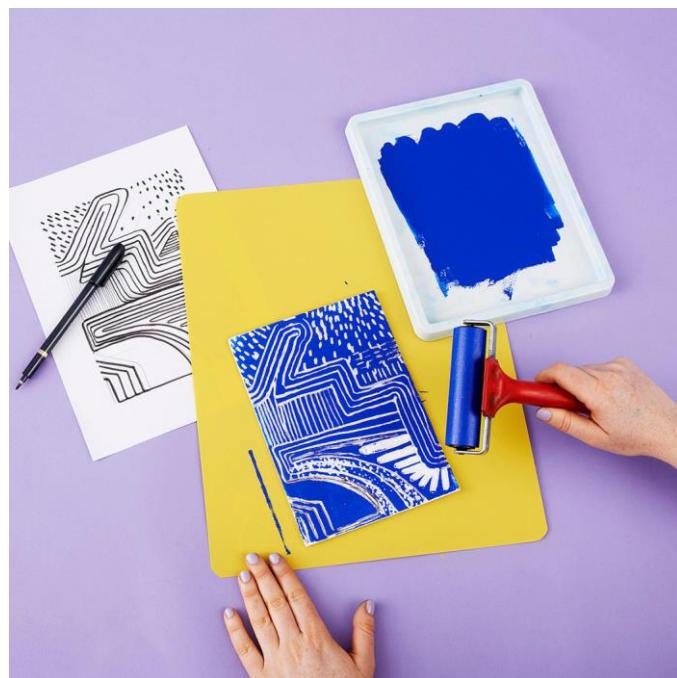
Success Criteria

1. A good even coverage of ink
2. A clear design or drawing
3. An exciting or skillful design that is well thought out
4. If it's a pattern it may repeat to form a larger pattern
5. If it has more than one colour these line up well (exact registration)

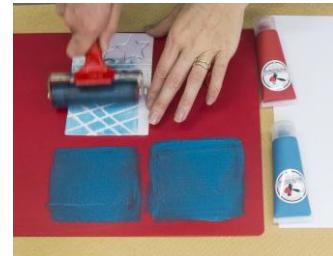
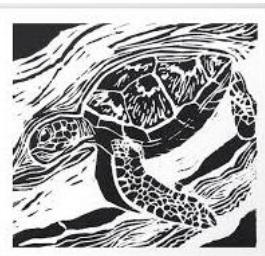
Poly tile printing:

Follow these steps to make a Poly Tile print.

- Prepare your tile. You do this by using a pen or pencil to draw a design into your tile. The deeper you press down on the tile and the deeper the indent the better. The areas you press down will not print.
- Put a small amount of ink (size of 20 pence piece) on a smooth surface. Using your roller / brayer roll out the ink horizontally and vertically. Keep doing this until the ink goes tacky and you can feel roller stick as you try to pull it away.
- When you are happy roll the ink out onto your tile. Make sure the whole surface is covered. The bits where you have pressed down will stay white.



- If performing a multiple colour print wash your tile and dry. Remove any more areas from your tile before reprinting.
- Repeat the inking steps and place the tile back on the paper. Take care to make sure it lines up with your print from before. This called registration.



CLAY

vocabulary

A **SLAB** is a flat "pancake" of clay made with your hands or a rolling pin.

SLAB



The **KILN** is a special oven that gets super-hot, to turn clay into **CERAMIC**.

CERAMIC is the word for fired clay.



"Pottery" is a ceramic container, like a mug.

Here are some words that are helpful to know when you are making art with clay:

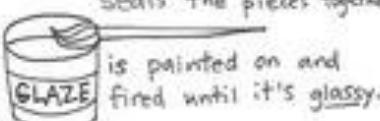
COIL



A **COIL** is a long, thin rope of clay made by rolling with your hands. Try to make it an even thickness.

SCORE

Joining wet clay is done by **SCORING**, or roughly scratching and adding liquid clay - called **SLIP**. This seals the pieces together.



GLAZE is painted on and fired until it's glossy.

3D work / Clay:

Clay is a common material / art media used for producing 3D work. The illustration to the side features some key terms for techniques and equipment you will have to learn when working with clay. It's important to understand this vocabulary so that you can communicate effectively about what you are doing.

- You may be asked to revise and learn these words and what they mean.
- Communication is really important when discussing our work and when asking for help



INSIDER

Collage 2D media:

Collage is another form of 2D media widely used in art for communicating ideas. Collage is when an artist cuts out pieces of paper, photographs, and fabric and then arranges and sticks them down on paper

- This is a technique you will often use in the presentation of your artists research
- Collage is all about composition. This is where we think about how different elements fit together on a page. It's a step towards graphic design where designers design web pages, magazines, adverts and packaging thinking how they position text and images together on a page.
- Again you may be asked to learn and remember some of the terms in the diagram to the right.



COLLAGE



Vocab:



TECHNIQUES

- choose a subject matter → realistic or abstract
- remember to use a wide **Variety** of shapes, sizes, colors, and patterns.
- mix positive, negative, geometric and organic shapes - **FILL THE PAGE!**
- try tearing the papers to create **TEXTURE**
- **Overlap** shapes to create a little space.
- arrange the composition **before** gluing.

KS3 Year 7 Art & Design Knowledge Organizer

(Artists Analysis: Sketchbook pages)

Artists Analysis:

We write about artists so that we can better understand the world of art and so that we learn from what others have done.

Key Word / Artists Analysis

Movement	A style of Art. This when a group of artists produce work in a way that is similar to each other
Media	This describes the materials the artist has used to create their work. This can be very important
Contemporary	This is an artists that is still producing work today
Line	When describing how an artist has used line you may say that it is bold, thick, heavy or fine
Tone	Artists might use a subtle range of tones that is limited and pale or a dramatic range of tone that is strong and contrasting
Shape	These could be organic, curvaceous, geometric, or angular
scale	This can be really important to the feel of an artwork if its small it might be intimate and delicate. If it's large it might be monumental or imposing.
Colour	Colour can be bold, vibrant, subtle, pale, vivid, earthy, naturalistic, exaggerated, or saturated
Saturation	Refers to the brightness of colour
Symetry	To be equal on both sides. Asymmetrical – unequal proportions
Depth	The illusion of space / solidity
Focal Point	The spot that stands out in the artwork

Presentation is important:
How we present work can demonstrate understanding of the art work. We present our analysis in a way that is appropriate / inspired by the artists work.

We can do this by...

- Using similar colours
- Using similar textures
- Using a font that reflects the look of the work.

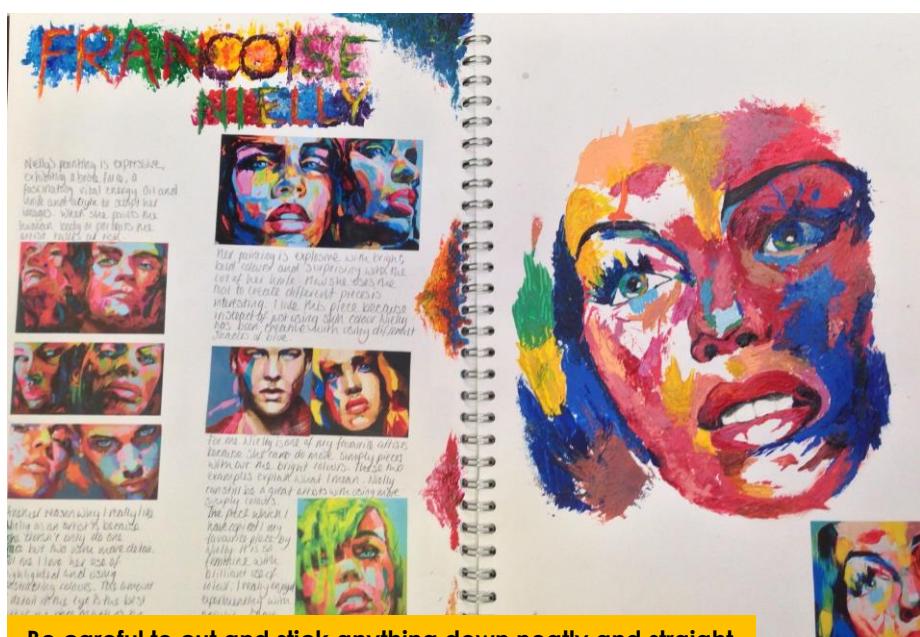
Make sure you include:

- A title (artists name / in an appropriate font)
- Some examples of the artists work
- A copy of the artists work or something inspired by / in the same style as the artist



When talking about artists work it's important to....

- Describe the appearance of the work. Use of colour, range of tone the way it has been arranged on the page etc...
- The subject of the work. What is the work of? Why has the artist chosen this subject? What are they trying to say about it?
- How it's been made. What material and why? Sometimes the materials are really important. For example: If a thing has been made of metal it might be because the artist wants it to appear strong and solid.
- Is the art work telling a story. What is it? Describe in detail. Don't be afraid to use imaginative language.
- Try to be descriptive and use interesting vocabulary. Art is about a passion and love for something. This should come across in your written work.
- Write in full sentences and use good spelling and grammar if you want to be understood.
- Review and read back your work before you decide you are happy with it. Make sure you understand it. If you don't nobody else will.
- They key words on this page should help you to write about artists work. This is called subject specific vocabulary. You will have other words on the other pages of your knowledge organizer that might be useful as well. Make sure you use them in the correct way.



Be careful to cut and stick anything down neatly and straight this will improve the overall appearance of your work

ANALYSING ARTIST'S WORK

Name, Title, Date & Image

1. INTRODUCTION

Describe the Artist. Consider the following:

- Who created the work?
- When and where the work was made?
- What themes does the artist/photographer explore & the general style of their work?
- What art movement are they affiliated with?

2. CONTEXT

Explain what influenced the Artist to create this artwork/photograph. Consider the following:

- When was it created? Describe the period/context when/where the work was made?
- What was happening in the world at that time that might have influenced the artwork?
- How does the period/context influence the work?
- What else was happening when the work was made (art, life, politics) that may have influenced the artist and their work?

3. CONTENT

Describe the photograph as though you were explaining it to someone who cannot see it.

Explain why the photographer has create the image. Consider the following:

- What type of photograph is it?
- What is the photo about/what is the subject matter?
- What can you see (foreground, middle ground, background)?
- What is the most important thing in the photo?
- Does the Title express the Theme behind the work?
- Where and when was it taken (i.e., in a studio, on location, etc.)?
- Is it a real event or is it staged?

4. THE FORMAL ELEMENTS

- **Describe** what formal elements are in the artwork.
- **Explain** why the artist has used them.
- **Explain** how do these elements convey meaning or create an impact? Give examples.

Line
Tone
Colour
Form
Shape
Texture
Pattern
Space

5. PROCESS

Explain how the artwork/photograph was produced. Consider the following:

Photograph

- Is it digital or film?
- What techniques have been used?
- What settings were used?
- Is the image realistic or has it been manipulated in any way?

Artwork

- What medium/media?
- What techniques have been used?
- What size is the artwork? What (if any) impact does this have on the viewer?

6. MOOD

Describe the mood of the artwork. Consider the following:

- Does the work capture a mood, feeling or emotion?
- How would you describe the mood of the image?
- How has this been achieved?

7. CONNECTIONS

- **Compare** this work to others that may be of a similar theme or made in a similar way.
- **Review** and **relate** these works to your own project. Consider the following:

- How does it link to your project?
- What ideas does it give you?
- What have you learnt from analysing this artwork/artist?

8. Emulate (for Art)

Create your own high quality practical response to the artwork using similar media

Read through to check your work carefully before submission.