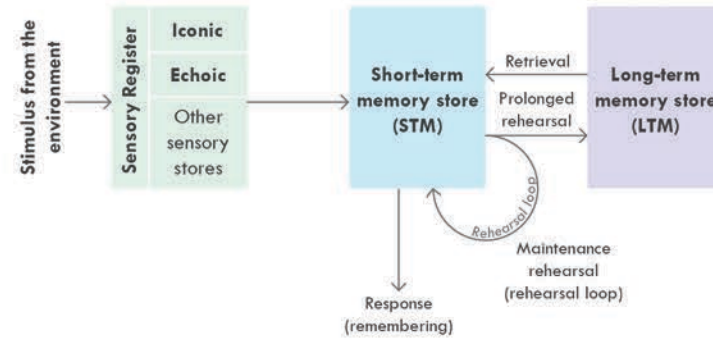


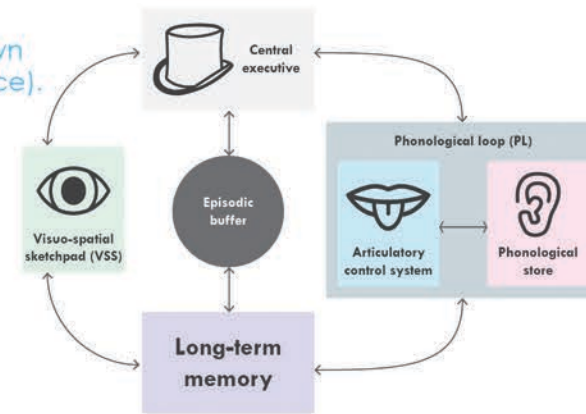
## Multi-store Model (1969)

- Sensory register holds info relating to the 5 senses.
- If attention is focused, information is passed onto the STM. Maintenance rehearsal is needed to move information into LTM, otherwise it decays (or is displaced).
- ✓ Lots of evidence for separate stores. Brain damage case studies show separate stores (Clive and HM).
- ✗ Reductionist / unitary stores challenged by WMM and Tulving. LTM involves more than repetition (elaborative rehearsal).



## Working Memory Model (1974)

- Challenged MSM, stating that STM has stores within it because we can see and listen at the same effectively, but struggle to listen or see 2 items at once.
- Central executive - directs information to the correct 'slave systems'.
- Phonological loop - limited capacity, auditory store which breaks down into phonological store (inner ear) and articulatory processes (inner voice).
- Visuo-spatial sketchpad- subdivided into inner scribe & visual cache. 3-4 items.
- Episodic buffer - added in 2000. Collates all information together and passes it onto LTM.
- ✓ Dual-task performance and case studies of brain damage (KF).
- ✗ Central executive is vague and limited / reductionist. Problems with case studies.



## Forgetting

### Interference

- **Retroactive** - new learning interferes with past learning. **Proactive** - past learning interferes with new learning.
- ✓ Real-world application to advertising. Supporting research (McDonald - 6 chicken nuggets! And rugby players study).
- ✗ Artificial research / theory lacks ecological validity (information in real-life has meaning attached).

### Retrieval Failure

- Based on Encoding Specificity Principle (ESP).
- **Context dependent forgetting** occurs when the environment at learning does not match environment at recall.
- **State dependent forgetting** occurs when the mental state at learning does not match the mental state at recall.

- ✓ Real world application (mental reinstatement) / supporting research (deep sea divers study for context dependent and antihistamines for state dependent).
- ✗ Circular theory (difficult to falsify). Recall vs recognition.

## Differences in STM & LTM

	Sensory Register A temporary store	STM	LTM A permanent store.
Capacity = amount	Large - Eg. Each eye has 100 million cells each storing visual data.	7 items +/- 2, [Jacobs, 1887] [Miller, 1956]	Unlimited
Coding = format	Based on senses. 2 most common:  Iconic (visual is stored visually)  Echoic (sound is stored acoustically)	Acoustic (Sound) [Baddeley, 1966]	Semantic (meaning) [Baddeley, 1966]
Duration = timeframe	Limited - If no attention given, spontaneous decay takes place and it fades away quickly.	Limited (18 - 30 seconds without rehearsal) [Peterson, 1959]	Unlimited (Bahrick, 1975)

## Types Of LTM

- **Episodic** - Personal experiences, time-stamped, conscious recall
- **Semantic** - facts and knowledge, shared with others, conscious recall
- **Procedural** - action based skills & tasks e.g. riding a bike, unconscious recall.
- ✓ Brain scans show memories in different places. HM case study.
- ✗ Case studies are limited. Brain scans have limitations, post mortem needed. Real life applications for memory disorders. Three types of LTM or 2? i.e. declarative (knowing what) vs non-declarative (knowing how).

## Eyewitness Testimony


### Anxiety

#### Weapon focus effect

- Ppts asked to sit in a waiting room where they heard an argument. A man runs out with either a pen covered in grease or a knife in blood. They were asked to identify the man.
- 49% identified the man in the pen condition, 33% identified the man in the knife condition.
  - Anxiety can have a negative effect by drawing people to specific details of the crime and away from features of the criminal.
  - ✓ Yerkes - Dodson Curve - too much anxiety will impair recall accuracy.
  - ✗ In real-life crimes, witnesses are likely to remember 75% of detail up to 15 months after the crime.

### Leading Questions

#### Loftus and palmer (1974)

- 45 ppts shown 7 films of different traffic accidents and were asked to describe the accident.
- "How fast were the cars going when they x each other.....?" 
- Smashed = 40.8mph / collided = 39.3mph / hit = 34mph / contacted = 31.8mph.
- "Was there any broken glass?" Those who were given the stronger verbs were twice as likely to say yes.
- ✓ Real life application- police interviews. Supporting research.
- ✗ Artificial test- lacks ecological validity (emotion) Response bias vs substitution.

### Post Event Discussion

- Memory can be altered or contaminated by co-witnesses if they're interviewed together, interviewed multiple times or able to discuss what they saw.
- 71% of ppts who discussed an event before recall mistakenly recalled information (vs 0%).
- ✓ Real world application- police can use this knowledge when questioning witnesses.
- ✗ Individual differences- children are more influenced by repeat questioning / interviewing.

### Improving EWT: The Cognitive Interview

- A police technique for interviewing witnesses to reduce inaccurate information from leading questions.
1. Mental reinstatement - mentally recreate context of crime (close eyes, imagine weather etc).
  2. Report everything - free recall.
  3. Change narrative order - reverse order of recall to challenge schema (e.g. end to beginning).
  4. Change perspective - other witness POV to challenge schema.
- ✓ Supporting research - effective and increases accuracy (81%) / increases quantity of recall.
  - ✗ Increases the amount of incorrect information (61%). Time consuming for police. Artificial supporting research. Different police regions use slightly different techniques (Thames Valley don't use change perspective, so difficult to judge effectiveness).