

Year 8 Curriculum Implementation Plan (Art)

Art				
Knowledge and Skills – Students will be taught to...	Reading, Literacy and Numeracy	Formative Assessment	Summative Assessment	Link to GCSE Content
<p>Continued development and refinement of core skills. (AO3) Students will continue to develop their skills in range of recording media learning how to create solidity, use accurate proportioning and apply surface texture as appropriate to drawings, paintings etc.</p> <p>Creating depth and solidity using tone</p> <p>Exploring mark making to capture textures</p> <p>Drawing / recording skills build upon those learnt in Y7 with source images and outcomes becoming increasingly challenging</p> <p>Exploring and experimenting with are a range of recording materials</p>	<p>Reading:</p> <ul style="list-style-type: none"> • Research into the work of Artists and Designers <p>Literacy:</p> <ul style="list-style-type: none"> • Use of subject specific vocabulary • Regular review of in class work focussed on level of written response • Modelling of appropriate level of written response <p>Numeracy:</p> <ul style="list-style-type: none"> • Scaling and measuring • Proportions and fractions. 	<p>Peer assessment activities against assessment criteria</p> <p>Regular self-assessment at key stages against level descriptors</p> <p>Regular opportunities to revisit previous tasks and improve based on feedback</p> <p>Verbal feedback on an individual basis</p> <p>Whole class feedback</p>	<p>3 visual recording assessments throughout the year.</p> <p>3 Knowledge assessments throughout the year.</p>	<p>Program explores a range of core recording skills (AO3) explores various critical and contextual links (works of artists AO1) and experiments with a range of media (AO2). Ideas are generally resolved with some kind of final outcome (AO4)</p>



<p>Colour theory and colour mixing explored when appropriate.</p> <p>Critical and contextual links exploring aspects of Pop art and popular culture.</p> <p>3D card construction or clay work</p> <p>Students will continue to work in wide range of media (AO2) to including Printing techniques.</p> <p>Experimenting with a range of 3D media.</p> <p>Students will continue to develop their critical contextual understanding by examining the work of a range of Art practitioners and designers.</p> <p>Topics and skills can be taught in the order most appropriate to the scheme of work. They should build progressively with artist's research often but not</p>				
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<p>always driving media work and experimentations. Class room teachers are free to negotiate the best fit for the organic evolution of a project and development of skills and learning.</p>				
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