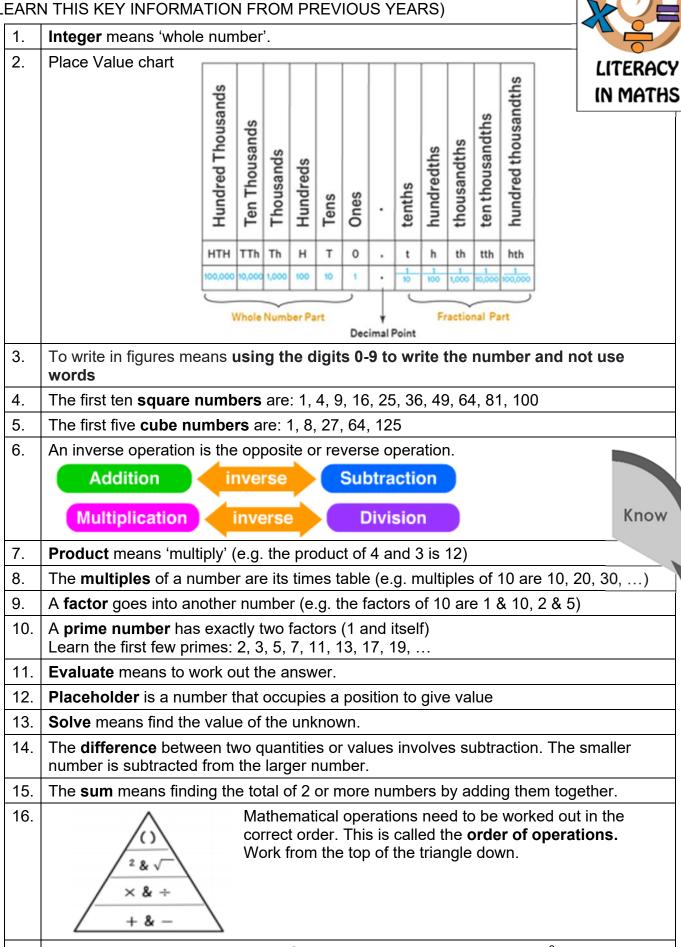
Y7 KNOWLEDGE ORGANISER / LITERACY GUIDE

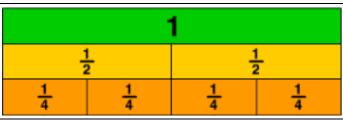
(LEARN THIS KEY INFORMATION FROM PREVIOUS YEARS)



An **expression** is a combination of numbers or letters e.g. 5h, 3a + 9b² 17. (An expression does not include an = symbol)

- 18. A **term** in a number in a sequence or a part of an algebraic expression which can be a number, letters or both.
- 19. In algebra, a **coefficient** is the number part of a **term** (e.g. in 4x 3y, the coefficient of x is 4 and the coefficient of y is -3.)
- 20. A **formula** is a mathematical rule written using symbols (letters), usually as an equation describing a certain relationship between quantities.
- 21. **Percentage** is a proportion of a whole represented as a number between 0 and 100.
- 22. The top number of a fraction is called the **numerator**. The bottom number of a fraction is called the **denominator**.
- 23. $\frac{1}{4} = 0.25 = 25\%$ $\frac{1}{2} = 0.5 = 50\%$ $\frac{3}{4} = 0.75 = 75\%$ $\frac{1}{10} = 0.1 = 10\%$
- 24. A **proper fraction** is where the numerator is smaller than the denominator. E.g. $\frac{2}{3}$
- 25. An **improper fraction** is where the numerator is larger than or equal to the denominator. E.g. $\frac{5}{2}$
- 26. A **mixed number** is a number written as a whole number with a fraction. E.g. $2\frac{1}{2}$
- 27. **Equivalent** fractions have the same value.

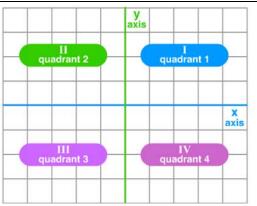
E.g.
$$\frac{1}{2} = \frac{2}{4}$$



- 28. To **simplify** a fraction means to write an equivalent fraction using the smallest integers possible. You do this by dividing the numerator and denominator by the same number.
- 29. **Ascending** means 'going up' or 'getting bigger'
- 30. **Descending** means 'going down' or 'getting smaller'
- 31. The coordinate grid is divided into 4 quadrants by the x and y axes.

The x axis is horizontal.

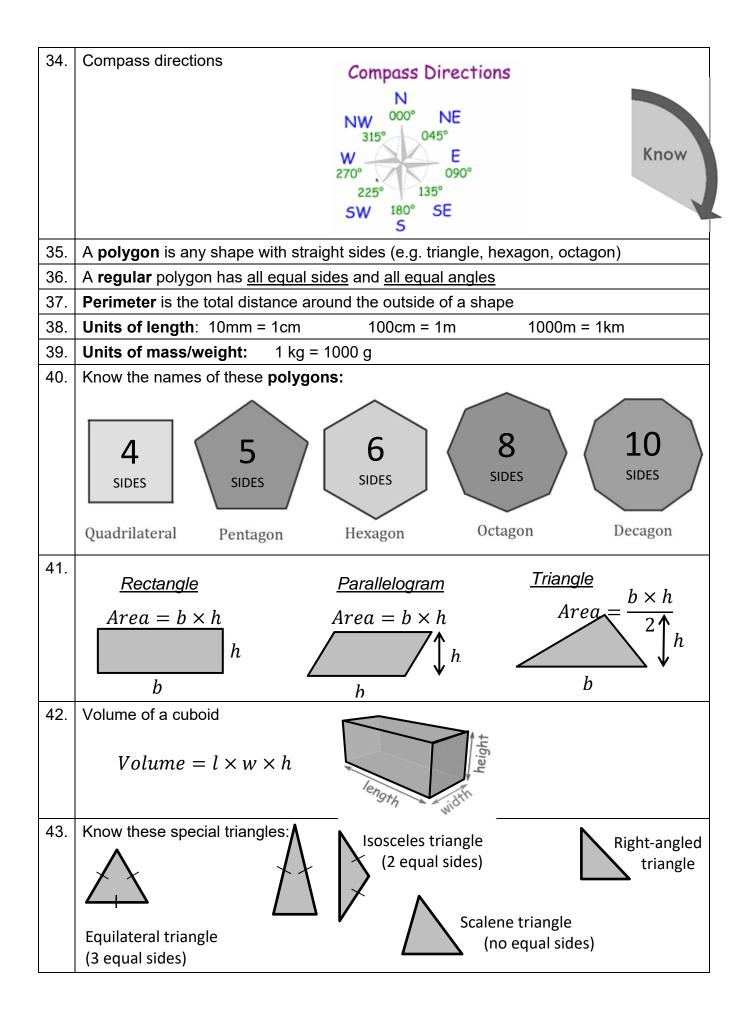
The y axis is vertical.

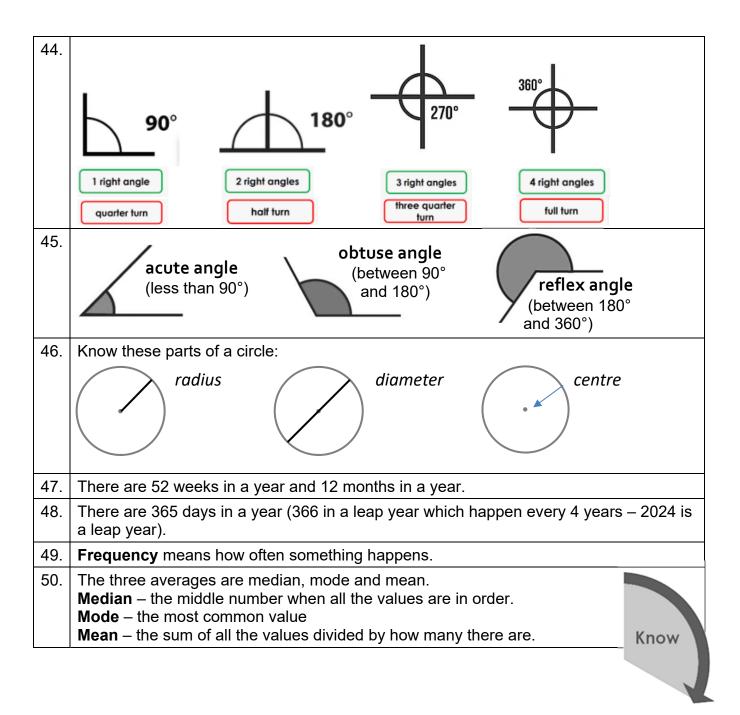


32. Position on a grid is described using a **coordinate**.

The x coordinate is first, followed by the y coordinate. You must put brackets around the pair of numbers. E.g. (2, 7)

33. The **origin** is the point (0,0)





1x table	2x table	3x table	4x table	5x table	6x table
1x1=1	1x2=2	1x3=3	1x4=4	1x5=5	1x6=6
2x1=2	2x2=4	2x3=6	2x4=8	2x5=10	2x6=12
3x1=3	3x2=6	3x3=9	3x4=12	3x5=15	3x6=18
4x1=4	4x2=8	4x3=12	4x4=16	4x5=20	4x6=24
5x1=5	5x2=10	5x3=15	5x4=20	5x5=25	5x6=30
6x1=6	6x2=12	6x3=18	6x4=24	6x5=30	6x6=36
7x1=7	7x2=14	7x3=21	7x4=28	7x5=35	7x6=42
8x1=8	8x2=16	8x3=24	8x4=32	8x5=40	8x6=48
9x1=9	9x2=18	9x3=27	9x4=36	9x5=45	9x6=54
10x1=10	10x2=20	10x3=30	10x4=40	10x5=50	10x6=60
11x1=11	11x2=22	11x3=33	11x4=44	11x5=55	11x6=66
12x1=12	12x2=24	12x3=36	12x4=48	12x5=60	12x6=72
7x table	8x table	9x table	10x table	11x table	12x table
1x7=7	1x8=8	1x9=9	1x10=10	1x11=11	1x12=12
2x7=14	2x8=16	2x9=18	2x10=20	2x11=22	2x12=24
3x7=21	3x8=24	3x9=27	3x10=30	3x11=33	3x12=36
4x7=28	4x8=32	4x9=36	4x10=40	4x11=44	4x12=48
5x7=35					
5A7 - 00	5x8=40	5x9=45	5x10=50	5x11=55	5x12=60
6x7=42	5x8=40 6x8=48	5x9=45 6x9=54	5x10=50 6x10=60	5x11=55 6x11=66	5x12=60 6x12=72
6x7=42	6x8=48	6x9=54	6x10=60	6x11=66	6x12=72
6x7=42 7x7=49	6x8=48 7x8=56	6x9=54 7x9=63	6x10=60 7x10=70	6x11=66 7x11=77	6x12=72 7x12=84
6x7=42 7x7=49 8x7=56	6x8=48 7x8=56 8x8=64	6x9=54 7x9=63 8x9=72	6x10=60 7x10=70 8x10=80	6x11=66 7x11=77 8x11=88	6x12=72 7x12=84 8x12=96
6x7=42 7x7=49 8x7=56 9x7=63	6x8=48 7x8=56 8x8=64 9x8=72	6x9=54 7x9=63 8x9=72 9x9=81	6x10=60 7x10=70 8x10=80 9x10=90	6x11=66 7x11=77 8x11=88 9x11=99	6x12=72 7x12=84 8x12=96 9x12=108

- Learn them so you can say them without stopping: 1x4=4, 2x4=8, 3x4=12, 4x4=16...
 Be able to answer questions out of order and in reverse: what is 5x3, what is 2x3, what is 3x8?
 Be able to answer related division: what is 12÷6, what is 66÷6, what is 36÷6?